

Pre-Permit Site Inspection for the Town of Plainfield

Applicant Name: _____ **Address:** _____

Name Deed recorded in: _____ **Address:** _____

Tax Map Parcel #: _____ **District:** RH__ RR__ RA__ (Check one-consult Land use map)

Use: Dwelling-NYS Building Code _____ Dwelling -Hud Code: Double wide _____ Single Wide _____

Accurate Site plan supplied: Y__ N__ **See attached map:** _____

- Area in acres (as shown on recorded deed) with perimeter dimensions _____.
- Size and location of all existing and proposed structures with distances from lot lines
(New York State Law prohibits any dwelling closer than 100ft to any stream)
- Name of adjacent highways and set-back distances to buildings (Existing and proposed)
- Location and width of all site roads and walks
- Location of well, septic and leach field with distances between well and septic

On Site Inspection:

_____ **Distance of well from septic system leach field.** (Must be minimum of 100ft)

RH (Residential Hamlet)

____ Frontage at least 50ft.

____ Set-Back at least 35ft.

Or avg. of homes on St.

____ Side-lot set back 20ft

____ Back Lot at least 50ft.

RR (Rural Residential)

____ Frontage at least 200ft.

____ Set-Back at least 75ft. 3+ Acres

Or 65ft 1-3 acres

____ Side-lot set back 50ft 3+ Acres

Or 25ft 1-3 acres

____ Back Lot at least 50ft. 3+ Acres

RA (Rural Agriculture)

____ Frontage at least 200ft.

____ Set-Back at least 75ft. 3+ Acres

Or 65ft 1-3 acres

____ Side-lot set back 50ft 3+ Acres

Or 25ft 1-3 acres

____ Back Lot at least 50ft. 3+ Acres

Distance of buildings and septic systems from waterways is at least 100ft

Building is 40ft or less in height

Buildings are not within 100ft of NYS or Federal Wetlands and Flood plans

(Will need approval from these agencies if buildings are within this boundary)

_____ Site passes inspection-ready for permit **Obtain permit from the County**

_____ Site needs variance for _____ Refer to Board of appeals

Additional Comments _____

Owner: _____ **Land Use Ad** _____ **Date** _____